Binet-Cauchy Kernerls on Dynamical Systems and its Application to the Analysis of Dynamic Scenes

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Support Vector Machines (SVMs)

Classification problem

Given *m* observations $(x_i, y_i) \in \mathcal{X} \times \mathcal{Y}, \ \mathcal{X} \subseteq \mathbb{R}^d, \mathcal{Y} = \{-1, 1\}$ find $f : \mathcal{X} \to \mathcal{Y}$

Support Vector Machines use

$$f = \operatorname{sign}(\langle w, x \rangle + b) \tag{1}$$

The hyperplane $H(w, b) = \{x | \langle w, x, + \rangle b = 0\}$ splits \mathcal{X} in two half spaces and is given by

$$\min_{\substack{w,b,\xi_i \\ w,b,\xi_i \ 2}} \frac{1}{2} \|w\|^2 + C \sum_{i=1}^n \xi_i$$
subject to $y_i(\langle w, x \rangle + b) \ge 1 - \xi_i$

$$\xi_i \ge 0$$
 $\forall i = 1, \dots, m$
(2)

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H(w, b) depends only on some points (called **support vectors**) \Rightarrow efficient computations in training



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SVMs use the hypothesis of linearly separable clusters. What to do if the surface of separation is not linear?

Idea: use $\Phi : \mathcal{X} \to \mathcal{H}$ to map the points x_i into a higher (possible infinite) dimensional **feature space** where $\Phi(x_i)$ are linearly separable

f and $||w||^2$ can be expressed in term of the dot product $\langle \Phi(x), \Phi(x') \rangle$ \Rightarrow avoid explicite computation of the mapping $\Phi(x)$ \Rightarrow Kernel Trick: the classification can be done by replacing $\langle \Phi(x), \Phi(x') \rangle$ with the kernel function k(x, x')

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Let
$$A \in \mathbb{R}^{m \times n}$$
. Given $q \leq \min(m, n)$, define
 $I_q^n = \{\mathbf{i} = (i_1, i_2, \dots, i_q) : 1 \leq i_1 \leq \dots \leq i_q, i_i \in \mathcal{N}\}$ and likewise I_q^m .

The **compound matrix** of order q, $C_q(A)$ is defined as

 $[C_q(A)]_{\mathbf{i},\mathbf{j}} = det(A(i_k, j_l)) \text{ where } \mathbf{i} \in I_q^n \text{ and } \mathbf{j} \in I_q^m$ (3) The size of $C_q(A)$ is $\binom{n}{q} \times \binom{m}{q}$.

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Two particular cases:

• if
$$q = m = n$$
, $C_q(A) = det(A)$

• if
$$q = 1$$
, $C_q(A) = A$

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Binet-Cauchy kernels

Theorem (Binet-Cauchy)

Let $A \in \mathbb{R}^{l \times m}$ and $B \in \mathbb{R}^{l \times n}$. For all $1 \le q \le \min(m, n, l)$ we have $C_q(A^\top B) = C_q(A)^\top C_q(B)$

Theorem (Binet-Cauchy kernels)

Let $A, B \in \mathbb{R}^{n \times k}$. For all $1 \le q \le \min(n, k)$ the two kernels

$$k(A, B) = tr(C_q(A^{\top}B))$$
$$k(A, B) = det(C_q(A^{\top}B))$$

are well defined and positive semi-definite

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The state of a dynamical system is defined by some $x \in \mathcal{H}$ where \mathcal{H} is a RKHS with kernel $\kappa(\cdot, \cdot)$. The evolution of a linear dynamical system is denoted as:

$$x_{\mathbf{A}}(t) = \mathbf{A}(x, t) \text{ for } t \in \mathcal{T}$$
 (6)

 $\textbf{A}:\mathcal{H}\times\mathcal{T}\to\mathcal{H}\text{ is a set of linear operators indexed by }\mathcal{T}\text{, the set of times of measurement.}$

The pair (x, \mathbf{A}) identifies the **trajectory** of a dynamical system, defined as the map:

$$\mathbf{Traj}_{\mathbf{A}}: \mathcal{H} \to \mathcal{H}^{\mathcal{T}}, \, \mathbf{Traj}_{\mathbf{A}}(x)(t) = x_{\mathbf{A}}(t) \tag{7}$$

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Dynamical systems and trajectories

Two approaches:

• **Compare parameters:** useful when suitable parametrization exist. But systems with different parameters can behave almost identically.

Example

The two systems

$$x \leftarrow a(x) = |x|^p$$
 and $x \leftarrow b(x) = \min(|x|^p, |x|)$ (8)

give identical trajectories as long as p > 1 and |x| < 1

• **Compare trajectories:** independent from parametrization, can take in account initial conditions. Requires a similarity measure.

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Trace kernels on dynamical systems

Applying the trace kernel on trajectories involve the computation of

$$\operatorname{tr}\left(\operatorname{Traj}_{\mathbf{A}}(x)^{\top}\operatorname{Traj}_{\mathbf{A}'}(x')\right) = \sum_{t \in \mathcal{T}} \kappa(x_{\mathbf{A}}(t), x'_{\mathbf{A}'}(t))$$
(9)

To assure convergence, a popular solution is to adopt discounting schemes:

$$\begin{aligned} \mu(t) &= c e^{-\lambda t} \qquad (10) \\ \mu(t) &= \delta_{\tau}(t) \qquad (11) \end{aligned}$$

Definition (Trace kernel for trajectories)

The trace kernel on trajectories is defined as

$$k((x, \mathbf{A})(x', \mathbf{A}')) = \mathbb{E}_{t \sim \mu(t)} \left[\kappa(x_{\mathbf{A}}(t), x'_{\mathbf{A}'}(t)) \right]$$
(12)

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Trace kernels on dynamical systems

This kernel can be further specialized:

• on model parameters

$$k(\mathbf{A},\mathbf{A}') = \mathrm{E}_{x,x'}[k((x,\mathbf{A})(x',\mathbf{A}'))]$$

on initial conditions

$$k(x, x') = \operatorname{E}_{\mathbf{A}, \mathbf{A}'}[k((x, \mathbf{A})(x', \mathbf{A}'))]$$
(14)

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Definition (Determinant kernel for trajectories)

Like the previous case, the determinant kernel is defined as

$$k((x, \mathbf{A})(x', \mathbf{A}')) = \mathbb{E}_{t \sim \mu(t)} \left[det(\mathsf{Traj}_{\mathbf{A}}(x)^{\top} \mathsf{Traj}_{\mathbf{A}'}(x')) \right] \quad (15)$$

For the determinant to exist, $\mu(t)$ must have finite support. Then, the kernel reduce to

$$k((x, \mathbf{A})(x', \mathbf{A}')) = det(\mathbf{K})$$
(16)

where $K_{i,j} = \kappa(x_{\mathbf{A}}(t_i), x'_{\mathbf{A}'}(t_j))$

This kernel, following an information-theoretic interpretation, measures the statistical dependence between two sequences

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ARMA model

$$y_t = Cx_t + w_t \quad \text{where} \quad w_t \sim \mathcal{N}(0, R), y \in \mathbb{R}^m \quad (17)$$
$$x_{t+1} = Ax_t + v_t \quad \text{where} \quad v_t \sim \mathcal{N}(0, Q), x \in \mathbb{R}^n \quad (18)$$

In this case, closed form solution can be found for both trace and determinant kernels

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Trace kernel on linear dynamical systems

With the assumption $\mu(t) = e^{-\lambda t}$, $\kappa(y_t, y'_t) = y_t^\top W y'_t$, W positive semi-definite, the trace kernel can be written

• with same realization of noise for both systems

$$k((x_0, A, C), (x'_0, A', C')) = x_0^\top M x'_0 + \frac{1}{1 - e^{-\lambda}} \operatorname{tr}(QM + WR)$$
(19)

with different noise realizations

$$k((x_0, A, C), (x'_0, A', C')) = x_0^\top M x'_0$$
(20)

where M satisfies the Sylvester's equation

$$M = e^{-\lambda} A^{\top} M A' + C^{\top} W C'$$
⁽²¹⁾

Other closed forms exist when independence from initial condition is desired and when the model is fully observable (C = I, R = 0)

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With the same assumption used for the trace kernel, the determinant kernel can be expressed in a closed form

$$k((x_0, A, C), (x'_0, A', C')) = \det(W) \det(C^{\top} M C')$$
(22)

where

$$M = e^{-\lambda} A M (A')^{\top} + x_0 (x'_0)^{\top}$$
(23)

N.B.

- k is uniformly zero if C or M do not have full rank (e.g. m > n)
- if we consider E_{x0,x0}[k] to obtain independence from initial conditions, a closed form is possible only for m = n = 1

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The evolution of an LTI system can be described with the model

$$\frac{d}{dt}x(t) = Ax(t) \tag{24}$$

which has solution

$$x(t) = \exp(At)x(0) \tag{25}$$

Using the exponential discount $\mu(t) = e^{-\lambda t}$, the trace kernel becomes

$$k((x_0, A), (x_0, A')) = x_0^\top M x_0'$$
(26)

where

$$(A - \frac{\lambda}{4}I)M + M(A - \frac{\lambda}{4}I) = -W$$
(27)

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Connections with existing kernels Subspaces angles

Given an ARMA model without noise, the Henkel matrix

$$\mathcal{Z} = \begin{bmatrix} y_0 & y_1 & y_2 & \dots \\ y_1 & y_2 & \dots \\ \vdots & \ddots & \\ \vdots & \ddots & \\ \end{bmatrix} = \begin{bmatrix} C \\ CA \\ CA^2 \\ \vdots \\ \end{bmatrix} \begin{bmatrix} x_0 & x_1 & x_2 & \dots \end{bmatrix} \\ = \mathcal{O} \begin{bmatrix} x_0 & x_1 & x_2 & \dots \end{bmatrix}$$
(28)

lives in a subspace spanned by the columns of $\ensuremath{\mathcal{O}}$ The kernel

$$k((A, C), (A', C')) = \prod_{i=1}^{n} \cos^{2}(\theta_{i}) = \det(Q^{\top}Q')^{2} \qquad (29)$$

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measure the angle between subspaces

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Connections with existing kernels Cepstral coefficient

Let H(z) be the transfer function of an ARMA model without noise. The **cepstrum** is defined as

$$\log(H(z)H^{*}(z^{-1})) = \sum_{n \in \mathbb{Z}} c_{n} z^{-n}$$
(30)

The Martin kernel

$$k((A, C), (A', C')) = \sum_{n=1}^{\infty} nc_n^* c_n'$$
(31)

is equivalent to the Subspace Angles approach (De Cock and De Moor, 2002)

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Connections with existing kernels Random walks

Random walk on a graph can be seen as an ARMA model without noise

$$y_t = Cx_t \tag{32}$$
$$x_{t+1} = Ax_t \tag{33}$$

Assume equiprobable distribution over starting node

$$k(G_1, G_2) = \frac{1}{|V_1||V_2|} \mathbf{1}^\top M \mathbf{1}$$
(34)

$$M = e^{-\lambda} A_1^{\top} M A_2 + C_1^{\top} W C_2$$
(35)

Equivalent to the geometric graph kernel of Gärtner et al. (2003)

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Connections with existing kernels Diffusion on graphs

Continuous diffusion process can be seen as the continuous LTI system

$$\frac{d}{dt}x(t) = Lx(t) \tag{36}$$

Assume same Laplacian matrix, different initial conditions, $\mu(t) = \delta_{ au}(t)$

$$[K]_{i,j} = k((L, e_i), (L, e_j)) = [\exp(L\tau)^\top \exp(L\tau)]_{i,j}$$
(37)

If undirected graph, $L = L^{\top}$

$$K = \exp(2L\tau) \tag{38}$$

Same as the diffusion kernel of Kondor and Lafferty (2002).

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Polygons comparison

Burkhardt (2004) uses *feature functions* $\Phi(x, p)$ where p is a polygon and x is a vertex index Dynamic of the system from $x \leftarrow (x \mod n) + 1$ Compare two polygons from their trajectories $(\Phi(1, p), \dots, \Phi(n, p))$ Equiprobable distribution on initial conditions (starting points on each polygon)

$$k(p,p') = \frac{1}{nn'} \sum_{x,x'=1}^{n,n'} \langle \Phi(x,p), \Phi(x',p') \rangle$$
(39)

Equivalent to Burkhardt (2004) but can be generalized to any kernel

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The time evolution of a fully observable non-linear dynamical systems is governed by

$$\mathbf{x}_{t+1} = f(\mathbf{x}_t) \tag{40}$$

Find a mapping $\Phi: \mathcal{X} \rightarrow \mathcal{H}$ which linearize the system

$$\Phi(x_{t+1}) = A\Phi(x_t) \tag{41}$$

and apply the same tools. N B

- the space of possible solutions have to be restricted by imposing constraints on the structure of A
- the same constraints appears on *M* while solving the Sylvester's equations

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Applications and results

The proposed kernels have been applied to the problem of comparing dynamic textures, using ARMA models

System identification performed using the sub-optimal closed form solution of Doretto et al. (2003)

Dataset of 150 sequences (grayscale 8 bit, 115×170 px, 120 frames each)

Sequences from 65 to 80 cannot be modeled as dynamic textures

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Dynamic textures Results



Figure: Binet-Cauchy kernel



Figure: Martin kernel

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- Darker area \Rightarrow low value kernel \Rightarrow similar sequences
- The value of λ doesn't affect clustering
- Sequences 65-80 are recognized as novel

- Initial condition of the system x₀: discriminate between sequences with same the foreground (dynamic behaviour) but different background (contained in the initial condition)
- Exponential decay λ: relative weights between short and long range interactions
- Dynamics (A, C): systems with A and A' with different dimensionality can be compared if the outputs y_t, y'_t belong to the same space. Can compare various levels of detail in the parametrization of the same system.

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Video clips clustering

Clustering of random video clips (120 frames each) The kernel has been used to compute the k-nearest neighborhood and LLE (Local Linear Embedding) has been used for clustering and embedding in the 2D space



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Conclusion

- General framework which includes previous kernels as particular cases
- Can be applied to a wide class of dynamical systems (linear/non-linear, DT/CT)
- Computational-efficient closed form solution for linear dynamical systems

Good results

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