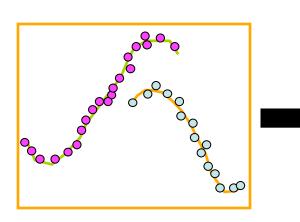
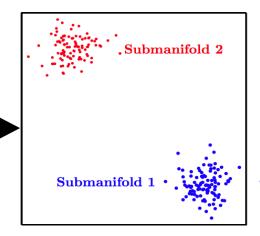
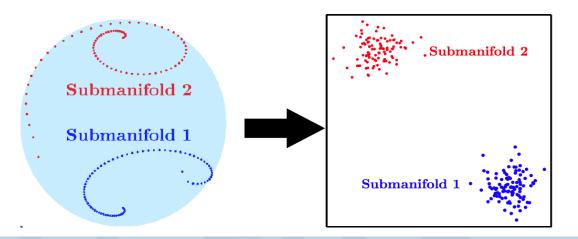
Locally Linear Manifold Clustering (LLMC)

• Nonlinear manifolds in a Euclidean space





• Nonlinear sub-manifolds in a Riemannian space



- Goals
 - Develop framework for simultaneous clustering & dimensionality reduction
 - Reduce manifold clustering to central clustering

Contributions

- Extend NLDR from one sub-manifold to multiple sub-manifolds
- Extend NLDR from Euclidean spaces to Riemannian spaces
- Show that when submanifolds are separated, all points in one sub-manifold are mapped to single point



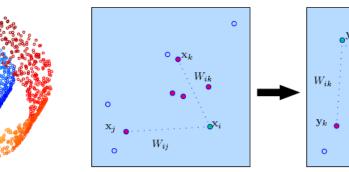
Nonlinear dimension reduction & clustering

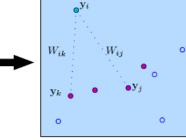
- Global techniques
 - **Isomap** (Tenenbaum et al. '00)
 - Kernel PCA (Schölkopf-Smola'98)
- Local techniques
 - Locally Linear Embedding (LLE) (Roweis-Saul '00)
 - Laplacian Eigenmaps (LE) (Belkin-Niyogi '02)
 - Hessian LLE (HLLE) (Donoho-Grimes '03)
 - Local Tangent Space Alignment (Zha-Zhang'05)
 - Maximum Variance Unfolding (Weinberger-Saul '04)
 - Conformal Eigenmaps (Sha-Saul'05)

- Clustering based on geometry
 - LLE+Spectral clustering (Polito-Perona '02)
 - Spectral embedding and clustering (Brand-Huang'03)
 - Isomap+EM (Souvenir-Pless'05)
- Clustering based on dimension
 - Fractal dimension (Barbara-Chen'00)
 - Tensor voting (Mordohai-Medioni'05)
 - Dimension induced clustering (Gionis et al. '05)
 - Translated Poisson mixtures (Haro et al.'08)



Locally linear embedding (LLE)





(a) Original manifold

(b) Learning matrix of weights

(c) Low-dimensional embedding

- Find the k-nearest neighbors of each data point according to the Euclidean distance.
- Compute a matrix W that represents the local neighborhood as the affine subspace spanned by a point and its k-nearest neighbors

$$\sum_{i=1}^{n} \|\sum_{j=1}^{n} W_{ij} \mathbf{x}_j - \mathbf{x}_i\|^2$$

• Find $\mathbf{y}_i \in \mathbb{R}^d$ which minimize the error $\sum_{i=1}^n \|\mathbf{y}_i - \sum_{j=1}^n W_{ij}\mathbf{y}_j\|^2$ Solve a sparse eigenvalue problem on matrix $M = (I - W)^\top (I - W)$. The first eigenvector is the constant vector corresponding to eigenvalue 0.



Locally linear manifold clustering

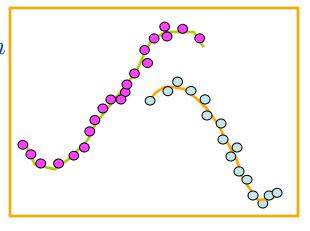
- Nonlinear manifolds
 - If the manifolds are k-separated
 - M is block-diagonal and dim(null(M)) = m
 - Vectors in the null space are of the form
 - $\mathbf{v}_{ij} = \begin{cases} 1 & \text{if point i belongs to group j} \\ 0 & \text{otherwise} \end{cases}$

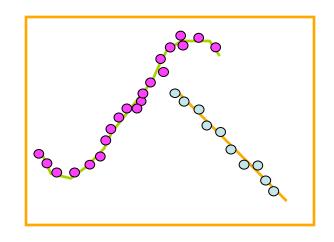
If the manifolds are not k-separated

$$\mathbf{v}_{ij}pprox \mathbf{1} \qquad \mathbf{v}_{ij}pprox \mathbf{0}$$

- Linear and nonlinear manifolds
 - $\dim(\operatorname{null}(M)) = m + \sum d_i$
 - $-M\mathbf{v}=0$ and $M\mathbf{e}=0$
 - If B is a basis for $\operatorname{null}(M)$, membership vectors can be found as $\mathbf{v} = B\mathbf{x}$, where

$$\mathbf{x} = \arg\min\sum_{ij} w_{ij} (b_i^\top \mathbf{x} - c_j)^2$$







Extending LLE to Riemannian manifolds

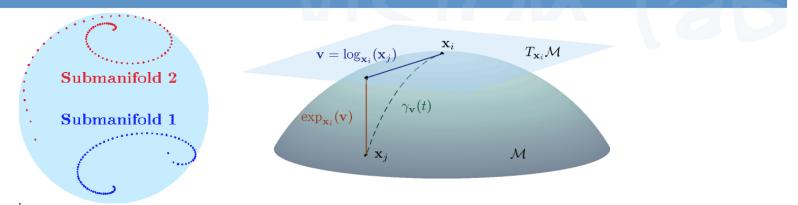


Table 1: Comparison of operations in Euclidean and Riemannian spaces.		
Operation	Euclidean	Riemannian
Subtraction $\overrightarrow{\boldsymbol{x}_i \boldsymbol{x}_j}$	$oldsymbol{x}_j - oldsymbol{x}_i$	$\log_{oldsymbol{x}_i}(oldsymbol{x}_j)$
Addition $oldsymbol{x}_j$	$oldsymbol{x}_i+\overline{oldsymbol{x}_ioldsymbol{x}_j}$	$\exp_{oldsymbol{x}_i}(\overrightarrow{oldsymbol{x}_i oldsymbol{x}_j})$
Distance dist $(\boldsymbol{x}_i, \boldsymbol{x}_j)$	$\ oldsymbol{\overline{x}_i x_j} \ = \ oldsymbol{x}_j - oldsymbol{x}_i \ $,	$\ \log_{oldsymbol{x}_i}(oldsymbol{x}_j)\ _{oldsymbol{x}_i} = \sqrt{\langle \log_{oldsymbol{x}_i}(oldsymbol{x}_j), \log_{oldsymbol{x}_i}(oldsymbol{x}_j) angle_{oldsymbol{x}_i}}$
Mean $\overline{\mathbf{x}}$	$\mathbf{\overline{x}} = rac{1}{n} \sum_{i=1}^{n} x_i \Rightarrow \sum_{i=1}^{n} \overline{\mathbf{\overline{x}x_i}} = 0$	$\sum_{i=1}^n \log_{\overline{\mathbf{x}}}(m{x}_i) = 0$
Sample covariance matrix $cov(x)$	$\begin{vmatrix} \overline{\mathbf{x}} = \frac{1}{n} \sum_{i=1}^{n} \mathbf{x}_{i} \Rightarrow \sum_{i=1}^{n} \overline{\mathbf{x}} \overrightarrow{\mathbf{x}}_{i} = 0 \\ \frac{1}{n} \sum_{i=1}^{n} (\mathbf{x}_{i} - \overline{\mathbf{x}}) (\mathbf{x}_{i} - \overline{\mathbf{x}})^{\top} \\ \mathbf{x}_{i} + w \overline{\mathbf{x}_{i} \mathbf{x}_{j}} \end{vmatrix}$	$rac{1}{n}\sum_{i=1}^n (\log_{\overline{\mathbf{x}}}(\overline{x}_i))(\log_{\overline{\mathbf{x}}}(\overline{x}_i))^ op$
Linear interpolation \widehat{x}	$oldsymbol{x}_i + w \overline{oldsymbol{x}_i oldsymbol{x}_j}$	$\exp_{oldsymbol{x}_i}(w \overline{oldsymbol{x}_i oldsymbol{x}_j})$

- Manifold geometry essential only in first two steps of each algorithm.
 - How to select the kNN?
 - by incorporating the Riemannian distance $\|\log_{\mathbf{x}_i}(\mathbf{x}_j)\|_{\mathbf{x}_i}$
 - How to compute the matrix M representing the local geometry?



Extending LLE to Riemannian manifolds

- LLE involves writing each data point as a linear combination of its neighbors.
 - Euclidean case: need to solve a least-squares problem.
 - Riemannian case: interpolation problem on the manifold.
 - How should the data points be interpolated?

 $\widehat{x}_{Riem,i}$ is the geodesic linear interpolation of x_i by its kNN and is given by $\widehat{x}_{Riem,i} = \exp_{x_i} (\sum_{j=1}^n W_{ij} \log_{x_i}(x_j)).$

• What cost function should be minimized?

The Riemannian reconstruction error

$$\varepsilon_{Riem}(W) = \sum_{i=1}^{n} \left\| \log_{\boldsymbol{x}_{i}}(\widehat{\boldsymbol{x}}_{Riem,i}) \right\|_{\boldsymbol{x}_{i}}^{2} = \sum_{i=1}^{n} \left\| \sum_{j=1}^{n} W_{ij} \log_{\boldsymbol{x}_{i}}(\boldsymbol{x}_{j}) \right\|_{\boldsymbol{x}_{i}}^{2}$$

