

HW 2: Advanced Topics in Computer Vision (580.464)

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Due 03/02/05 beginning of the class

- Implement a function `[Ix,Iy,It] = partials(I1,I2)` that computes the spatio-temporal partial derivatives of an image. Use the MATLAB function `filter` with five tap filters (Fig. 4.13).
 - Implement the Harris corner detector `x = corners(I,w,kappa,tau)`, where x is a $2 \times P$ set of points in the image $I \in \mathbb{R}^{n_x \times n_y}$, as described in Exercise 4.8 of MASKS. The function should have no for loops. Instead, you can use the functions `partials`, `filter`, `find`. Test your code on the images on the course webpage for different values of the window size w , the Harris corner parameter κ and the Harris corner threshold τ . Propose a strategy to choose τ and κ .
- Solve exercise 4.5 of MASKS.
 - Implement a function `[u,v] = optflow(I1,I2,method)` that computes the optical flow between two images using `method = {2Dtranslational,2Daffine}`. No for loops if possible. Test your code on the video sequence on the course webpage.
 - Implement a function `x = KLTracker(I,x1,method)` that given an image sequence $I \in \mathbb{R}^{n_x \times n_y \times F}$ and a set of points $x_1 \in \mathbb{R}^{2 \times P}$ in frame 1, returns a set of point tracks $x \in \mathbb{R}^{2 \times P \times F}$ using the methods `method = {2Dtranslational,2Daffine}`. Choose the initial set of points x_1 in a subset of frame 1 to avoid having to deal with points leaving the field of view. No for loops if possible. Test your code on the video sequence on the course webpage.
- Implement a function `I = mosaic(I1,I2)` that given two images I_1, I_2 generates a mosaic I of the two images. This should be done by computing an affine model relating the overlap of the two images, warping I_2 onto I_1 using the computed affine model, generating a new image that contains both I_1 and the warped I_2 . Note that computing the affine transformation from two disparate views was not described in class, and so part of the problem is to propose a way of doing it that combines corner extraction, affine model computation possibly via normalized crosscorrelation, or else using a MATLAB function that does it. This procedure should be repeated to obtain subpixel accuracy, as described in problem 4.10 of MASKS.
- Given a set of P point correspondences in two calibrated paracatadioptric views, propose an algorithm to recover the camera motion (R, T) . Hint: Show that given an image point (x, y) the backprojection ray on the paraboloid is $\mathbf{b} = (x, y, (x^2 + y^2 - 1)/2)^T$. Then find an "epipolar constraint" relating two corresponding backprojection rays \mathbf{b}_1 and \mathbf{b}_2 .
- The essential matrix is computed by solving a linear system $A(\mathbf{x}_1, \mathbf{x}_2)e = 0$. In general the rank of A is 8. What is the rank of A when the points in 3D space live in a plane?
- Implement a function `X = points(P,fov,d1,d2)` that generates P points in a truncated pyramid in 3D space defined by the field of view (fov) and two depths d_1 and d_2 .
 - Implement a function `F = fundamental(x1,x2)` that computes the fundamental matrix F associated to a set of point correspondences in two perspective views $x_1, x_2 \in \mathbb{P}^{2 \times P}$.
 - Implement a function `[R,T,X] = twoviewSFM(x1,x2)` that reconstructs camera motion $(R, T) \in SE(3)$ and 3D structure $X \in \mathbb{R}^{3 \times P}$ from a set of point correspondences $x_1, x_2 \in \mathbb{P}^{2 \times P}$ using the 8-point algorithm (Alg. 5.1 of MASKS). Test the algorithm on the datasets $(\mathbf{x}_1, \mathbf{x}_2)$ and $(\mathbf{y}_1, \mathbf{y}_2)$ in the course webpage. What is the error in rotation and translation between the two estimates. Test your algorithm on the point tracks in the first and last view from 2(c).